

Equality Proofs and Deferred Type Errors

A Compiler Pearl

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An interactive GHC session in 7.6



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GHCi, version 7.6.1: http://www.haskell.org/ghc/
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```
Prelude> snd x
*** Exception: <interactive>:2:16:
  Couldn't match expected type Bool with actual type Char
  (deferred type error)
```

Why would one want to defer type errors?



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 - ▶ But if you comment out f , you must comment out everything that calls f ...
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It's a simple, instructive, and elegant application of multiple GHC features:

- ▶ Equality proofs (coercions)
- ▶ Laziness
- ▶ Kind polymorphism
- ▶ Coercion optimisation

Back to our example $x = (True, 'q' \wedge False)$; GHC compiles this into:

```
x = let (c :: Char ~ Bool) = error "Couldn't..."  
      in (True, ('q'  $\triangleright$  c)  $\wedge$  False)
```

- ▶ $\tau_1 \sim \tau_2$: type equality constraint
- ▶ *error*: runtime error
- ▶ $e \triangleright c$: cast operator

Due to laziness, we only get an error if the second component of the pair is evaluated.

Type inference with constraints I



Consider the expression

show xs

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Elaborated term: $show\ [Int]\ d_6\ xs$

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Elaborated term: $show\ [Int]\ d_6\ xs$

Then, the constraint solver solves the generated constraints:

let $d_6 :: Show\ [Int] = \$dShowList\ Int\ \$dShowInt$
in $show\ [Int]\ d_6\ xs$

Actually, there are equality constraints too:

Constraints: $d_6 :: Show\ \alpha$

$c_5 :: [Int] \sim \alpha$

Elaborated term: $show\ \alpha\ d_6\ (xs \triangleright c_5)$

- ▶ α : fresh unification variable
- ▶ c_5 : constraint arising from applying *show* to *xs*
- ▶ $xs \triangleright c_5$: *xs* with the type expected by *show*

Type inference with constraints III



Constraints: $d_6 :: \text{Show } \alpha$

$c_5 :: \text{Int} \sim \alpha$

Elaborated term: $\text{show } \alpha \ d_6 \ (\lambda s \triangleright c_5)$

Type inference with constraints III



Constraints: $d_6 :: Show\ \alpha$
 $c_5 :: Int \sim \alpha$
Elaborated term: $show\ \alpha\ d_6\ (\lambda s \triangleright c_5)$

The next step is to solve the constraints:

$$\begin{aligned}\alpha &= [Int] \\ c_5 :: [Int] \sim \alpha &= mkRefl\ [Int] \\ d_6 :: Show\ [Int] &= \$dShowList\ Int\ \$dShowInt\end{aligned}$$

- ▶ α is replaced by $[Int]$
- ▶ $mkRefl\ [Int]$ builds the vacuous equality $[Int] \sim [Int]$

The optimisation of type equalities uses machinery that has been in place for over twenty years. This is how integer arithmetic is implemented in GHC:

```
data Int = l# Int#  
plusInt :: Int → Int → Int  
plusInt x y = case x of  
    l# x' → case y of  
        l# y' → l# (x' +# y')
```

Optimising equalities II



At the call site, the inliner and optimiser work together to simplify the expression:

$$\begin{aligned} & x \text{ 'plusInt' } x \\ \equiv & \\ & \mathbf{case } x \mathbf{ of} \\ & \quad l_{\#} a \rightarrow \mathbf{case } x \mathbf{ of} \\ & \quad \quad l_{\#} b \rightarrow l_{\#} (a +_{\#} b) \\ \equiv & \\ & \mathbf{case } x \mathbf{ of} \\ & \quad l_{\#} a \rightarrow l_{\#} (a +_{\#} a) \end{aligned}$$

The same goes for type equalities; (\sim) is just boxed type equality:

data $a \sim b$ **where**

$$Eq_{\#} :: (a \sim_{\#} b) \rightarrow a \sim b$$

And (\triangleright) is a wrapper for the internal cast $(\triangleright_{\#})$:

$$(\triangleright) :: \forall (a b :: \star). a \rightarrow (a \sim b) \rightarrow b$$

$$(\triangleright) = \Lambda (a b :: \star). \lambda (x :: a). \lambda (eq :: a \sim b).$$

case eq **of**

$$Eq_{\#} (c : a \sim_{\#} b) \rightarrow x \triangleright_{\#} c$$

Here we see the optimisation of a trivial equality constraint:

```
let (c :: Char ~ Char) = mkRefl Char  
in ... (e ▷ c) ...
```

≡

```
let (c :: Char ~ Char) = Eq# Char Char ⟨Char⟩  
in ... (case c of Eq# c' → e ▷# c') ...
```

≡

```
... (e ▷# ⟨Char⟩) ...
```

Deferred type errors, on the other hand, optimise to calls to *error*:

```
let (c :: Char ~ Bool) = error "Couldn't match..."  
in snd (True, ('a' ▷ c) ∧ False)
```

≡

```
snd (True, (case error "... " of Eq# c → 'a' ▷# c) ∧ False)
```

≡

```
snd (True, error "...")
```

Again, no changes to the optimiser were required!

Deferring type errors:

- ▶ Is a valuable feature, and simple to implement in GHC
- ▶ Makes good use of coercions, coercion optimisation, laziness, and kind polymorphism

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What it *doesn't* do:

- ▶ Defer errors other than *type* errors:
 - ▶ Parse errors?
 - ▶ Kind errors?
- ▶ Deferring type errors \neq dynamic typing!