

# Optimisation of Generic Programs through Inlining

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September 14, 2012

# The problem



- ▶ Generic programs are often slower than type-specific variants
- ▶ Conversions to and from representation types do not get eliminated
- ▶ No one wants to pay a performance penalty to use generic programs

- ▶ An example
  - ▶ Enumeration on naturals
  - ▶ Optimisation
- ▶ Enumeration in generic-deriving
- ▶ Automatic optimisation
- ▶ Conclusion

# Enumeration on natural numbers I



Consider a simple example, enumeration on natural numbers:

```
data Nat = Ze | Su Nat
enumNat :: [Nat]
enumNat = [Ze] ||| map Su enumNat
infix 5 |||
(|||) :: [α] → [α] → [α]
```

# Enumeration on natural numbers I



Consider a simple example, enumeration on natural numbers:

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infix 5 |||
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```

Now let's simulate a generic representation of naturals:

```
type RepNat = Either () Nat
toNat :: RepNat → Nat
toNat n = case n of
    Left () → Ze
    Right n → Su n
```

# Enumeration on natural numbers II



We now need enumeration on units and sums:

$$\text{enumU} :: [()]$$
$$\text{enumU} = [()]$$
$$\text{enumPlus} :: [\alpha] \rightarrow [\beta] \rightarrow [\text{Either } \alpha \beta]$$
$$\text{enumPlus } ea \ eb = \text{map Left } ea \ ||| \ \text{map Right } eb$$

# Enumeration on natural numbers II



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With these, we can get enumeration on *RepNat*:

$$\text{enumRepNat} :: [\text{RepNat}]$$
$$\text{enumRepNat} = \text{enumPlus } \text{enumU} \ \text{enumNatFromRep}$$
$$\text{enumNatFromRep} :: [\text{Nat}]$$
$$\text{enumNatFromRep} = \text{map toNat } \text{enumRepNat}$$

We now have a type-specific enumeration for naturals, *enumNat*, and a generic one, via type representations, *enumNatFromRep*.

# Optimisation of enumeration I



Let's show that  $enumNatFromRep \equiv enumNat$ :

$$\begin{aligned} & map\ toNat\ enumRepNat \\ \equiv & \langle inline\ enumRepNat \rangle \\ & map\ toNat\ (enumPlus\ enumU\ enumNatFromRep) \\ \equiv & \langle inline\ enumPlus \rangle \\ & map\ toNat\ (map\ Left\ enumU\ ||| \ map\ Right\ enumNatFromRep) \\ \equiv & \langle inline\ enumU \rangle \\ & map\ toNat\ (map\ Left\ [()] \ ||| \ map\ Right\ enumNatFromRep) \\ \equiv & \langle inline\ map \rangle \\ & map\ toNat\ ([Left\ ()] \ ||| \ map\ Right\ enumNatFromRep) \end{aligned}$$



# Optimisation of enumeration II



$map\ toNat\ ([Left\ ()])\ |||\ map\ Right\ enumNatFromRep$

$\equiv \langle \text{free theorem } (|||) : \forall f\ a\ b. map\ f\ (a\ |||\ b) = map\ f\ a\ |||\ map\ f\ b \rangle$   
 $map\ toNat\ [Left\ ()]\ |||\ map\ toNat\ (map\ Right\ enumNatFromRep)$

$\equiv \langle \text{inline } map \rangle$   
 $[toNat\ (Left\ ())]\ |||\ map\ toNat\ (map\ Right\ enumNatFromRep)$

$\equiv \langle \text{inline } toNat\ \text{ and case-of-constant} \rangle$   
 $[Ze]\ |||\ map\ toNat\ (map\ Right\ enumNatFromRep)$

$\equiv \langle \text{functor composition law: } \forall f\ g\ l. map\ f\ (map\ g\ l) = map\ (f \circ g)\ l \rangle$   
 $[Ze]\ |||\ map\ (toNat \circ Right)\ enumNatFromRep$

$\equiv \langle \text{inline } toNat\ \text{ and case-of-constant} \rangle$   
 $[Ze]\ |||\ map\ Su\ enumNatFromRep \blacksquare$

Things are not much different when using an actual generic programming library. We use `generic-deriving`:

```
data  $U_1$   $\tau = U_1$   
data  $K_1 \iota \gamma$   $\tau = K_1 \gamma$   
data  $(\phi :+ : \psi)$   $\tau = L_1 (\phi \tau) | R_1 (\psi \tau)$   
data  $(\phi : \times : \psi)$   $\tau = \phi \tau : \times : \psi \tau$ 
```

```
class Generic  $\alpha$  where  
  type Rep  $\alpha :: \star \rightarrow \star$   
  to  $:: \text{Rep } \alpha \chi \rightarrow \alpha$   
  from  $:: \alpha \rightarrow \text{Rep } \alpha \chi$ 
```

We first define enumeration on the representation types:

```
class GEnumRep  $\phi$  where  
  genumRep :: [ $\phi$   $\alpha$ ]
```

```
instance GEnumRep  $U_1$  where  
  genumRep = [ $U_1$ ]
```

```
instance (GEnum  $\gamma$ )  $\Rightarrow$  GEnumRep ( $K_1$   $\iota$   $\gamma$ ) where  
  genumRep = map  $K_1$  genum
```

**instance** (*GEnumRep*  $\alpha$ , *GEnumRep*  $\beta$ )  $\Rightarrow$  *GEnumRep* ( $\alpha$  :+ :  $\beta$ ) **where**  
*genumRep* = *map*  $L_1$  *genumRep* ||| *map*  $R_1$  *genumRep*

**instance** (*GEnumRep*  $\alpha$ , *GEnumRep*  $\beta$ )  $\Rightarrow$  *GEnumRep* ( $\alpha$  : $\times$  :  $\beta$ ) **where**  
*genumRep* = *diag* (*map* ( $\lambda x \rightarrow$   
 $\text{map } (\lambda y \rightarrow x \text{ :}\times\text{ } y)$  *genumRep*) *genumRep*)

*diag* ::  $[[\alpha]] \rightarrow [\alpha]$   
*diag* = ...

We need interleaving and diagonalisation operations, whose definitions we omit.

# Generic enumeration IV



Now we can define enumeration on user types:

```
class GEnum  $\alpha$  where  
  genum :: [ $\alpha$ ]  
  default genum :: (Generic  $\alpha$ , GEnumRep (Rep  $\alpha$ ))  $\Rightarrow$  [ $\alpha$ ]  
  genum = map to genumRep
```

Ad hoc instances:

```
instance GEnum Int where  
  genum = [0..] ||| map negate [1..]
```

Generic instances:

```
instance (GEnum  $\alpha$ )  $\Rightarrow$  GEnum [ $\alpha$ ]
```

Inline pragmas on generic functions:

**class** *GEnumRep*  $\phi$  **where**  
*genumRep* :: [ $\phi$   $\alpha$ ]

**instance** *GEnumRep*  $U_1$  **where**  
{-# *INLINE* *genumRep* #-}  
*genumRep* = [ $U_1$ ]

**instance** (*GEnum*  $\gamma$ )  $\Rightarrow$  *GEnumRep* ( $K_1$   $\iota$   $\gamma$ ) **where**  
{-# *INLINE* *genumRep* #-}  
*genumRep* = *map*  $K_1$  *genum*

...

Inline pragmas on conversion functions:

**instance** *Generic Nat* **where**  
**type** *Rep Nat* =  $U_1$  *:+:* *Rec<sub>0</sub> Nat*

{-# *INLINE* [1] *to* #-}  
*to* ( $L_1 U_1$ ) =  $Ze$   
*to* ( $R_1 (K_1 n)$ ) =  $Su n$

{-# *INLINE* [1] *from* #-}  
*from*  $Ze$  =  $L_1 U_1$   
*from* ( $Su n$ ) =  $R_1 (K_1 n)$

Do not inline immediately; let the generic function be inlined first.

With the inline pragmas in place, we get the following core code for enumeration on natural numbers:

```
 $\$x_2 :: [U_1 :+ : \text{Rec}_0 \text{ Nat}]$   
 $\$x_2 = \text{map } \$x_4 \ \$GEnumNat_{genum}$   
 $\$x_1 :: [U_1 :+ : \text{Rec}_0 \text{ Nat}]$   
 $\$x_1 = \$x_3 \ ||| \ \$x_2$   
 $\$GEnumNat_{genum} :: [\text{Nat}]$   
 $\$GEnumNat_{genum} = \text{map to } \$x_1$ 
```



# Core code for generic enumeration II



Let's add a rewrite rule for the free theorem of ( $|||$ ):

$$\{-\# \text{RULES "ft } |||" \forall f a b. \text{map } f (a ||| b) = \text{map } f a ||| \text{map } f b \#-\}$$

We then get:

$$\$x_2 :: [U_1 \text{ } \text{:+: } \text{Rec}_0 \text{ Nat}]$$

$$\$x_2 = \text{map } \$x_4 \text{ } \$GEnumNat_{genum}$$

$$\$x_1 :: [Nat]$$

$$\$x_1 = \text{map to } \$x_2$$

$$\$GEnumNat_{genum} :: [Nat]$$

$$\$GEnumNat_{genum} = \$x_3 ||| \$x_1$$

# Core code for generic enumeration III



We need an explicit map fusion rewrite rule:

$$\{-\# \text{RULES "map/map1" } \forall f \ g \ l. \text{map } f \ (\text{map } g \ l) = \text{map } (f \circ g) \ l \ \#-\}$$

This rule results in much improved core code:

```
 $\$x_3 :: [U_1 :+ : \text{Rec}_0 \text{Nat}]$   
 $\$x_3 = \$x_4 : []$   
 $\$x_2 :: [\text{Nat}]$   
 $\$x_2 = \text{map to } \$x_3$   
 $\$x_1 :: [\text{Nat}]$   
 $\$x_1 = \text{map } \text{Su } \$GEnumNat_{genum}$   
 $\$GEnumNat_{genum} :: [\text{Nat}]$   
 $\$GEnumNat_{genum} = \$x_2 ||| \$x_1$ 
```

One more rule:

$$\{-\# \text{ RULES "map/map2" } \forall f x. \text{map } f (x : []) = (f x) : [] \#-\}$$

And we're done:

$$\$x_2 :: [\text{Nat}]$$
$$\$x_2 = \text{Ze} : []$$
$$\$x_1 :: [\text{Nat}]$$
$$\$x_1 = \text{map } \text{Su } \$GEnumNat_{genum}$$
$$\$GEnumNat_{genum} :: [\text{Nat}]$$
$$\$GEnumNat_{genum} = \$x_2 ||| \$x_1$$

# Please read the paper! :-)



Omitted from this talk:

- ▶ Another example: generic equality
- ▶ Optimise equality and enumeration for lists
- ▶ Benchmark results

Draft paper “Optimisation of Generic Programs through Inlining” on my website: [dreixel.net](http://dreixel.net)

- ▶ Generic functions don't have to be slow!
- ▶ GHC already has all the necessary infrastructure; we only need to tell it what to do
- ▶ Still, getting GHC to do it can be tricky. . .
- ▶ Different optimisations interfere with each other

Things to think about:

- ▶ We can automate the generation of inline pragmas. Can we automate the generation of rewrite rules?
- ▶ How to optimise other approaches to generic programming?